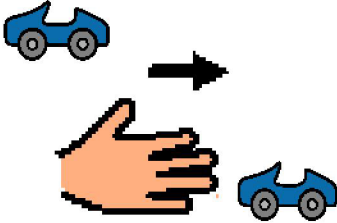


# Solutions

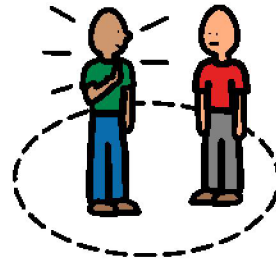
get another one



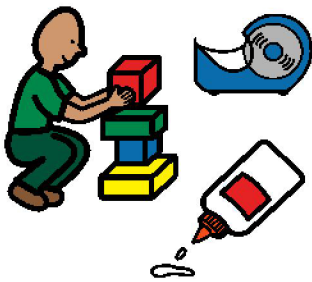
timer



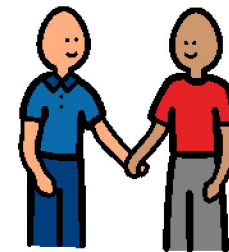
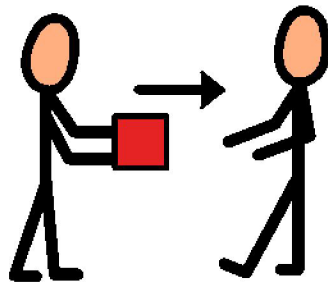
take turns



fix it



give



get a drink



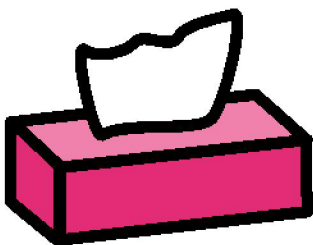
clean up mess



breathe - relax



tissues



bandaid

